

Image Classification Using an Ant Colony Optimization Approach

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Overview

- Introduction
- **Biologically Inspired Optimization Systems**
 - Ant Colony Optimization (ACO)
- **ACO - based image classifier**
- **Experimental Results**
- **Future work**
 - AntTree - new model for clustering
- **Conclusions**

Image Classification

- **Data Mining tasks:** feature extraction, pattern recognition, prediction, classification, optimization, annotation, ...
- **Image Classification**
 - the task is to assign images with same semantic content to predefined classes
 - two types of classification schemes: *supervised* and *unsupervised*.
- **Supervised classification**
 - requires relevance feed-back and/or correction from a human annotator
- **Unsupervised classification (clustering)**
 - does not require human intervention
- **The performance of the image classification algorithms relies on the efficient optimization techniques**

Biologically Inspired Optimization techniques

- **Optimization task**

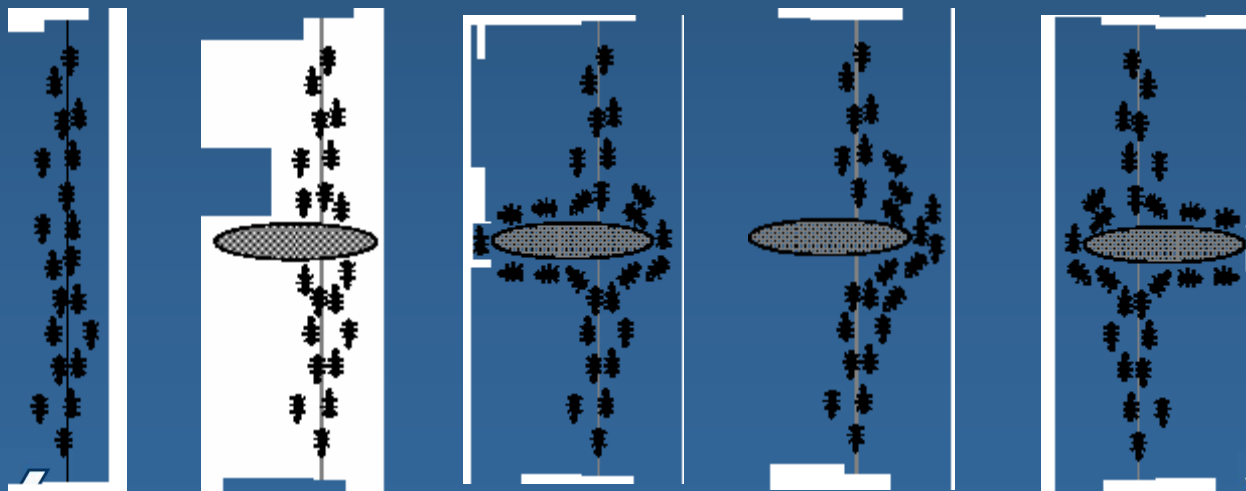
- process of adjusting the control variables to find the levels that achieve the best possible outcome.

Biologically Inspired systems: Artificial Immune Systems,
Particle Swarm,
Ant Colony Systems



Ant Colony Optimization (ACO)

- ACO is a meta-heuristic that uses strategies of real ants to solve optimization problems
- ACO is inspired by the observation of real ant colonies and is based on the indirect communication of a colony of simple agents, called (artificial) ants, mediated by (artificial) pheromone trails.
- An important and interesting behavior of ant colonies is their foraging behavior, and, in particular, how ants can find shortest paths between food sources and their nest.



Ant Colony System

- The Ant System algorithm (AS) was first proposed to solving the Traveling Salesman Problem (TSP).
 - Given a set of n cities and a set of distances between them, we call d_{ij} the length of the path between cities i and j .

o The probability of choosing next j node:

$$p_{ij}^k(t) = \frac{(\tau_{ij}(t))^\alpha \eta_{ij}}{\sum_{k \in allowed} (\tau_{ij}(t))^\alpha \eta_{ij}}$$

o Heuristic information :

o Pheromone value :

$$\tau_{ij}(t) = \rho \cdot \tau_{ij}(t-1)$$

$$\Delta \tau_{ij} = \sum_{k=1}^m \Delta \tau_{ij}^k = \begin{cases} \frac{Q}{L_k}, & \text{if } k\text{-th ant use} \\ 0, & \text{otherwise} \end{cases}$$

ACO-based Image Classifier

The K-Means approach optimized by Ant Colony Optimization (ACO) System

The procedure of K-Means algorithm:

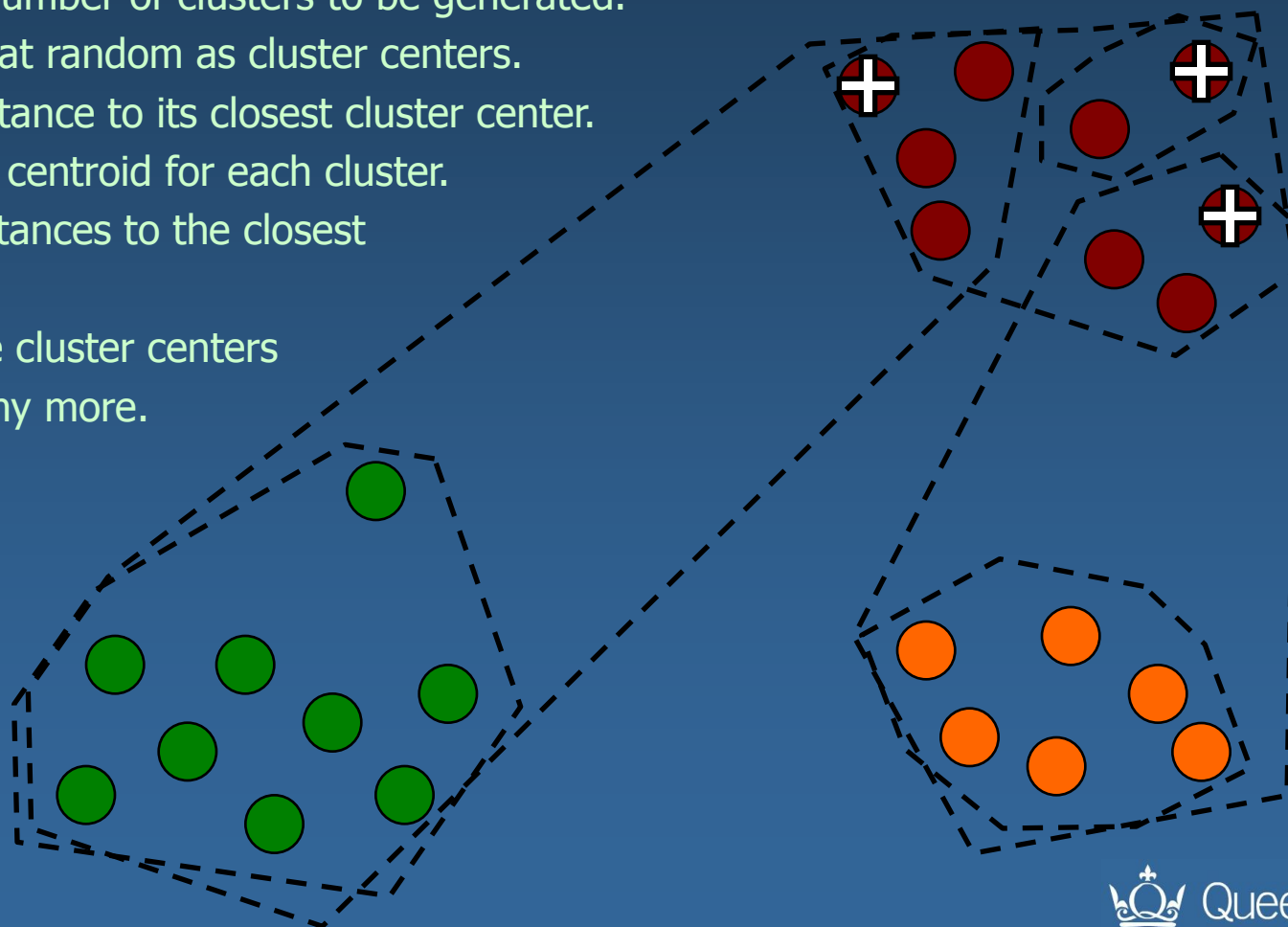
- Specify k , the number of clusters to be generated.
- Chose k points at random as cluster centers.
- Assign each instance to its closest cluster center.
- Recalculate the centroid for each cluster.
- Reassign all instances to the closest cluster center.
- Iterate until the cluster centers don't change any more.

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ACO-based Image Classifier

- ACO plays its part in assigning each image to a cluster and each ant is giving its own classification solution.

- **Step 1:** Initialize pheromone level to 1, heuristic information, the number of clusters to K and number of ants to m .

$$\eta_{(X_i, C_j)} = \frac{B}{Dist(X, Y)}$$

- **Step 2:** For each ant, let each image x belong to one cluster with the probability.

$$P_{(X_i, C_j)} = \frac{\tau_{(X_i, C_j)}^\alpha \eta^\beta}{\sum_i \tau_{(X_i, C_j)}^\alpha \eta}$$

- **Step 3:** Calculate new cluster center; If the new cluster centers converge to the old ones, go to next step otherwise, go to Step 2.

- **Step 4:** Update the pheromone level on all images according to the quality of the solution.

$$\tau_{(X_i, C_j)}(t) = \rho \cdot \tau_{(X_i, C_j)}(t-1) + \sum_{i=1}^m \Delta \tau_{(X_i, C_j)} = \begin{cases} \frac{N \cdot \sum_{j \neq i} Dist(C_i, C_j)}{\sum_{i=0}^K sumDist(C_i)}, & \text{if } X_i \\ \sum_{i=0}^K sumDist(C_i) \end{cases}$$

- **Step 5:** If the termination criterion is satisfied go to next step otherwise, go to Step 2.

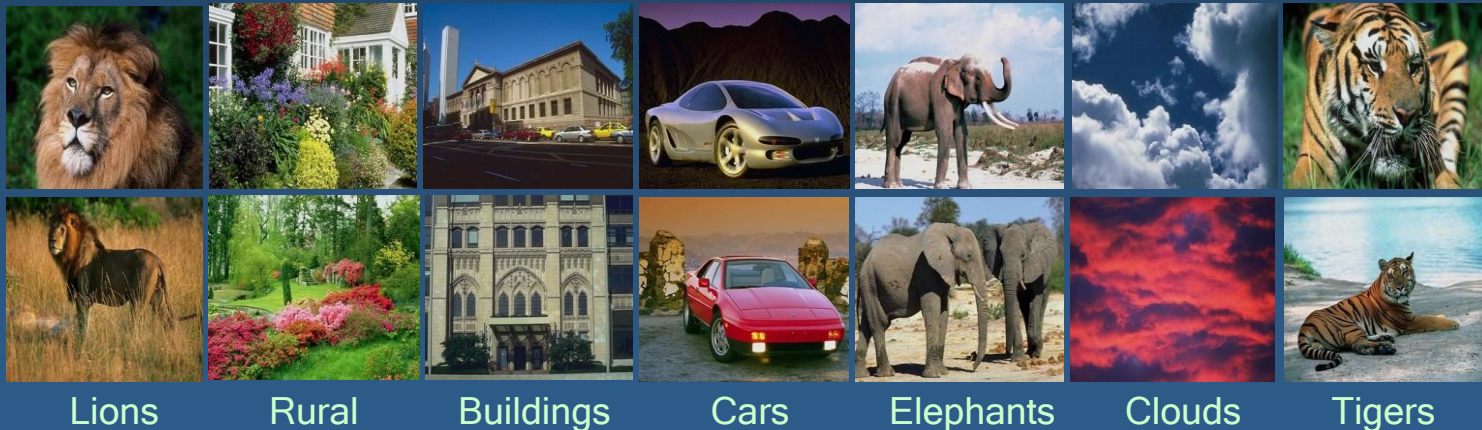
Step 9. Output the optimal solution.

Experimental results

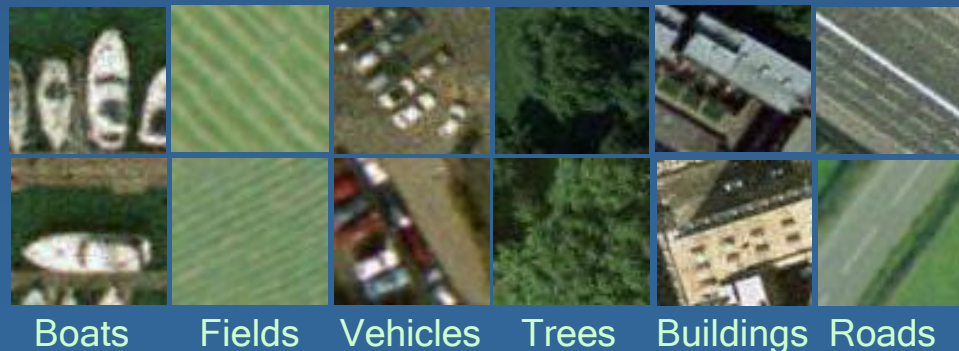
- For feature representing of images was used MPEG7 - Color Layout Descriptor (CLD)

$$Sim(X_i, X_j) = \sqrt{\sum_{k=1}^{28} (X_i(k) - X_j(k))^2} + \sqrt{\sum_{k=29}^{43} (X_i(k) - X_j(k))^2} + \sqrt{\sum_{k=44}^{58} (X_i(k) - X_j(k))^2}$$

- The Corel image database** - 700 images with 7 semantic concepts



- The Window on the UK 2000" database** - 390 images with 6 sets



Experimental results

The Corel image database

Class1	Class2	K-Means			ACO-Classifier		
		Precision [%]	Recall [%]	Accuracy [%]	Precision [%]	Recall [%]	Accuracy [%]
Rural	Buildings	69	93	76	72	93	78.5
Lions	Cars	60	52	62	68	51	72
Elephants	Clouds	82	93	86	84	95	88.5
Lions	Rural	57	68	59	65	68	66
Buildings	Cars	70	94	76.5	74	90	79.5
Tigers	Clouds	79	73	82.5	76	76	84

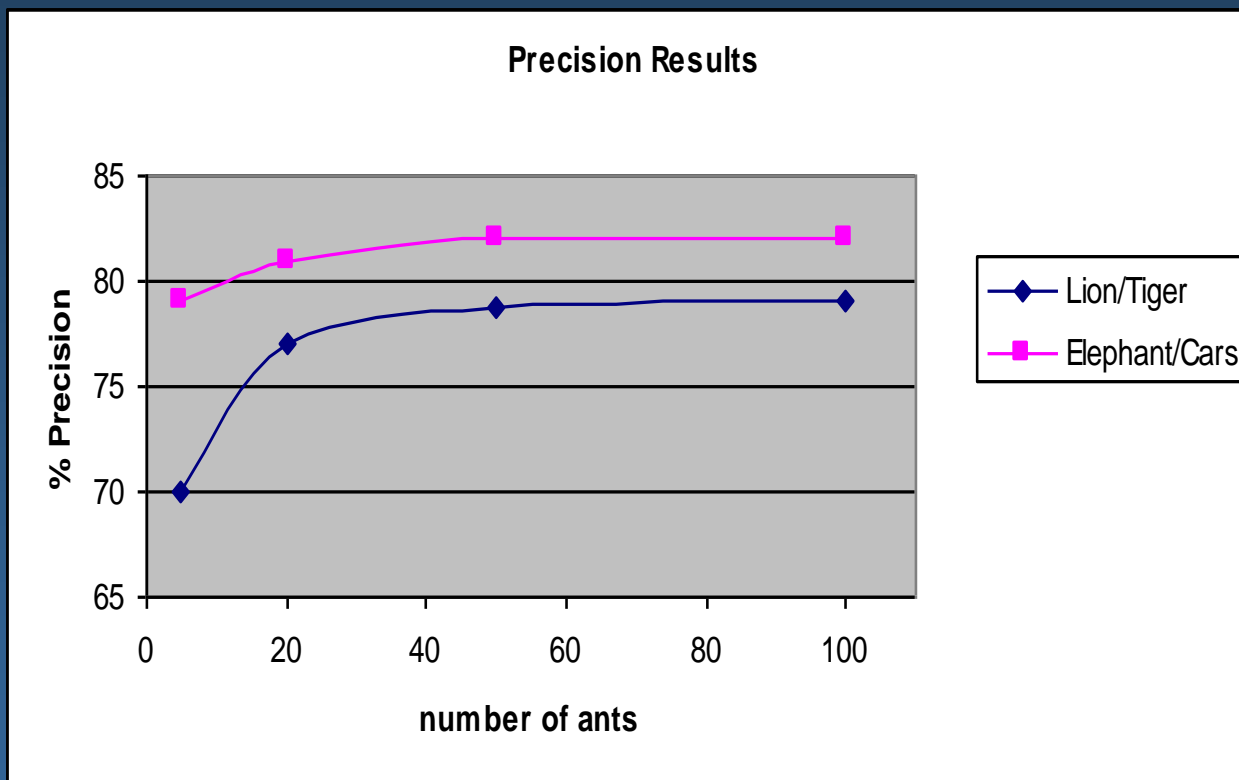
Experimental results

The Window on the UK 2000" database

Class1	Class2	K-Means			ACO-Classifier		
		Precision [%]	Recall [%]	Accuracy [%]	Precision [%]	Recall [%]	Accuracy [%]
Boat	Vehicle	68	65	62	73	70	70
Tree	Building	76	67	85	98	66	90
Building	Road	60	45	60	78	44	71
Field	Vehicle	87	68	93	90	68	94
Field	Tree	98	60	96	100	61	97
Road	Vehicle	68	52	73	78	57	79
Tree	Road	88	54	82	96	54	90

Experimental results

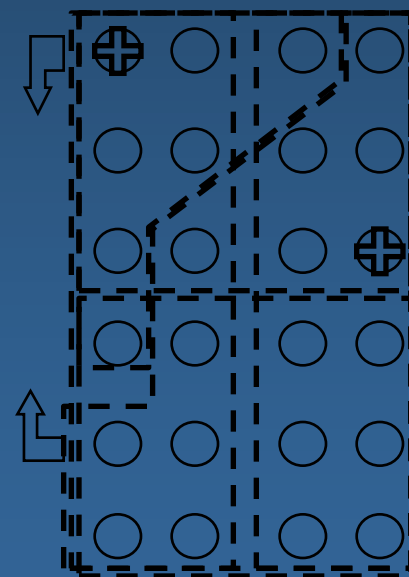
Classification results on visual similar / dissimilar images



Optimization of COP-K-Means

COP-K-Means

- semi-supervised variant of K-Means, where initial background knowledge, provided in the form of constraints between instances in the dataset, is used in the clustering process.
- Two types of constraints: *must-link*
cannot-link
- Goal - minimization of an objective function:



Evaluation of COP-K-Means

- **Advantages :**

- less computational overhead
- high efficiency for large data sets

- **Weakness :**

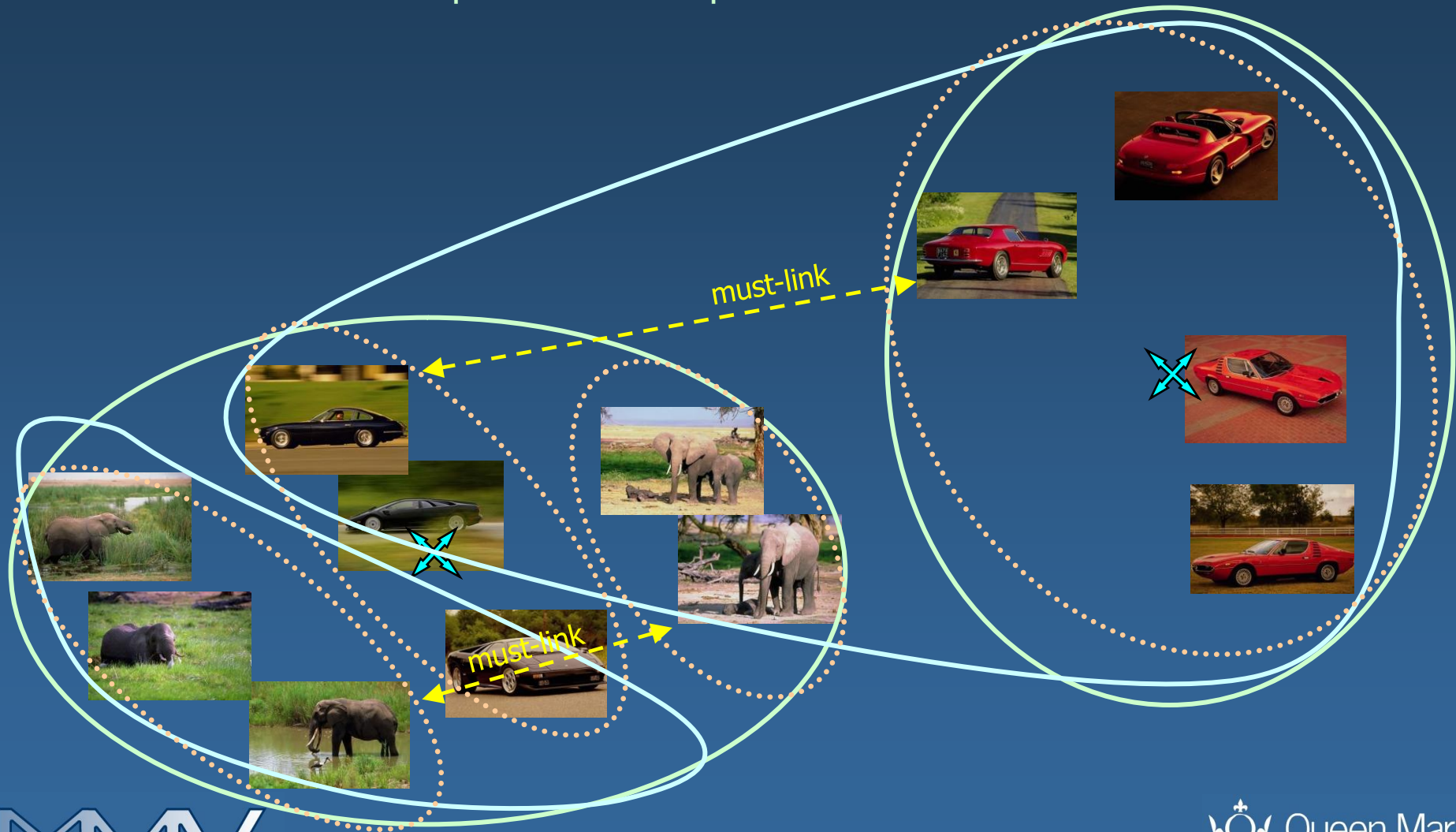
- high dependency of random initialization of cluster centers - often terminates at a *local optimum*
- sensitivity to outliers and noise
- constrains in feature space don't interpret semantic information

Ant Colony Optimization

New constraints representation in Feature space

Future Work

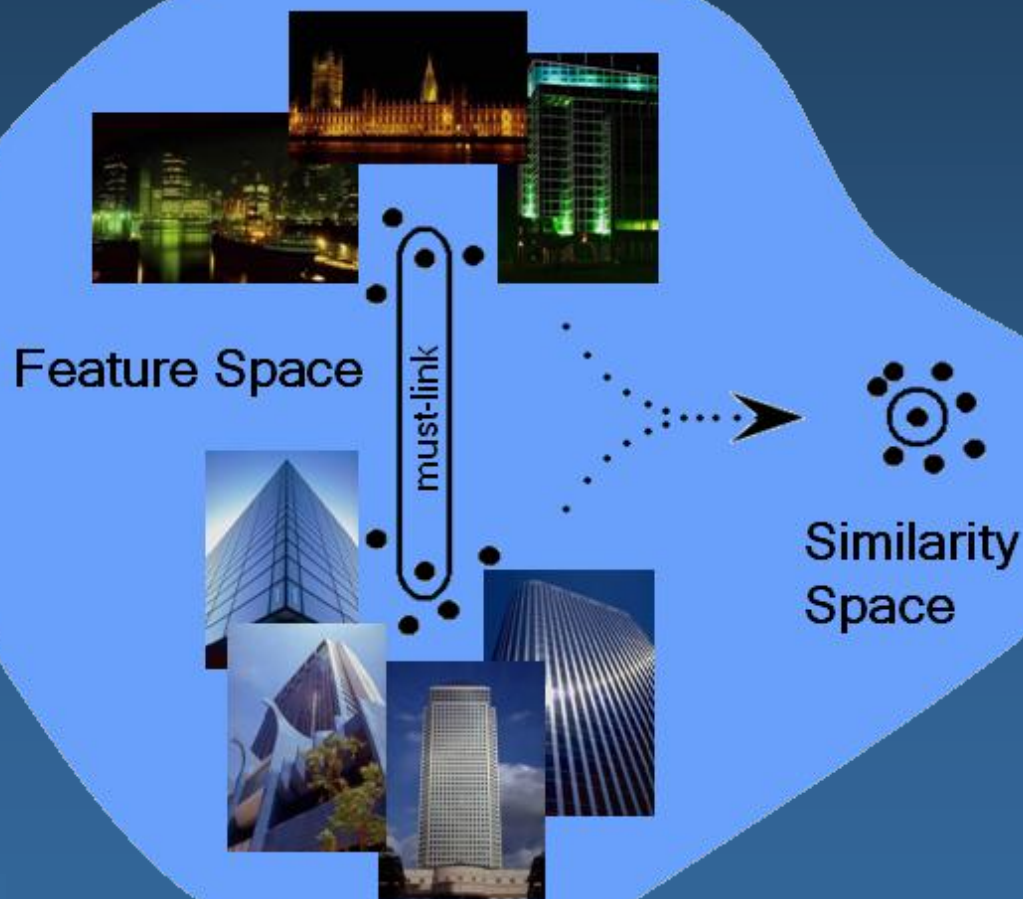
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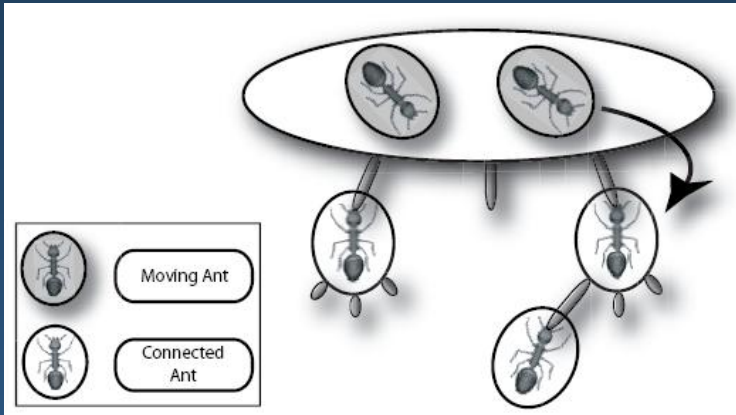
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AntTree



AntTree: New model for clustering

• General principles

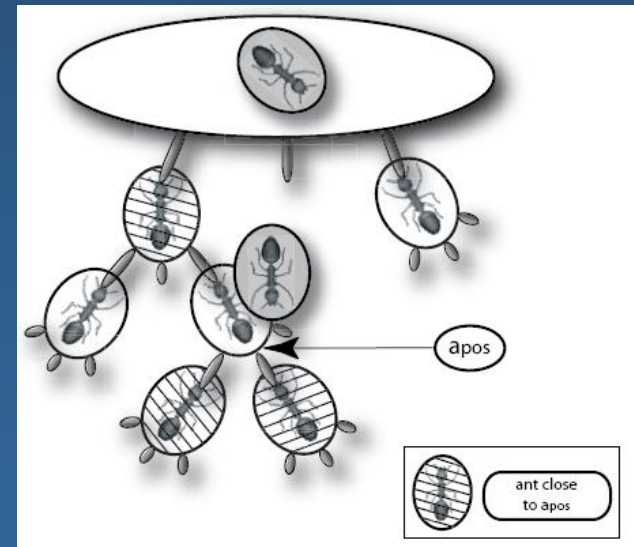


each ant: represents node of tree (data)

- **outgoing link**; a_i can maintain toward another ant
- **incoming links**; other ants maintain toward a_i
- a_o support, a_{pos} position of moving ant

• Main algorithm

1. all ants placed on the support;
initialization: $T_{sim}(a_i)=1$, $T_{dissim}(a_i)=0$
2. While there exists non connected ant a_i Do
3. If a_i is located on the support Then **Support case**
4. Else **Ant case**
5. End While

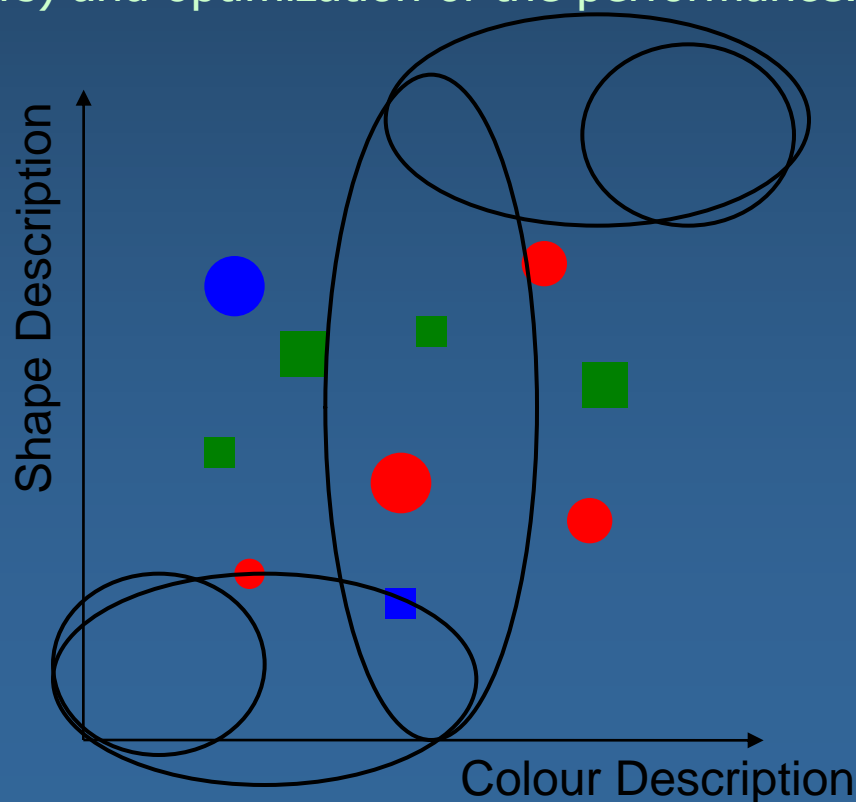


Conclusion and Future work

- The ACO makes the K-Means algorithm less dependent on the initial parameters; hence it makes it more stable and efficient

Next steps:

- Integration of AntTree to training process of ACO/COP-K-Means
- Implementation of Ant Colony Optimization with Multi-descriptor space (MPEG-7 descriptors) and optimization of the performance.



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- Integration of AntTree to training process of ACO/COP-K-Means
- Implementation of Ant Colony Optimization with Multi-descriptor space (MPEG-7 descriptors) and optimization of the performance.
 - *Feature Subset Selection Using Ant Colony Optimization*

Thank you for your attention!

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